

Scratch Introduction

Discover

The basics of Scratch will allow you to setup a scene and a couple of characters.

Learn

Under “Costumes” in the Sprite Attributes section, Paint or Import a new costume for Scratch. Select the stage from the Inventory, and change it's “Background” in the attributes section.

Apply

Select Scratch again from the inventory, then select “Scripts” in the Sprite Attributes section.

Under code sections click “Control”, then click-and-drag the line “when space key pressed” to the Scripts section. Next, click the code section “Motion”, and drag the line “move 10 steps” to join after the Control line. Now press space to run this script.

Right-click the script and duplicate it. Now change the control to use a different key. Change the movement from positive to negative.

Experiment with more code lines in Control, Motion, Looks and Pen code sections.

Teach

Exchange something new that you learnt with a few others.

Discover

SCR2-Variables: Do more things with Scratch using variables.

